

## Seymour Johnson AFB Sports By-Laws Fiscal Year 2009

**I. ELIGIBILITY:** All military personnel on active duty and all organizations assigned or attached to Seymour Johnson AFB including tenant organizations, TDY, DOD civilians and dependents (including Retirees) of military personnel may participate in the league. Dependents must be at least 18 years old. Active duty has first priority. Dependents of civilian employees are ineligible. Personnel on TDY 30 days or more desiring to participate must play with their unit of assignment. A copy of their orders must be attached to the team roster.

**II. COACHES:** Coaches are responsible for maintaining discipline and decorum among team members. The Coach or team captain will be the only individuals allowed to sign out the team equipment from the Athletic Department and is totally responsible for the equipment from one season to the next. Those squadrons failing to return issued equipment will not be permitted to field a team the next season. Players with known physical problems need to be released by their physician before participating in any sports. Mouthpieces may be obtained from the Dental Clinic.

**III. INTRAMURAL PARTICIPANTS:** Intramural participants are responsible for maintaining the highest standards of behavior and discipline. Participants are encouraged to get in playing shape before the season starts. See Fitness Director for a plan of fitness training if desired.

**IV. OFFICIALS:** Officials have the authority to banish from the game/match any person(s) who in their opinion is interfering with the safe and peaceful conduct of the game/match. This includes personnel who are, in the opinion of the officials, under the influence of alcohol. Any player/coach banished from a game/match must leave the facility and/or game area and be out of sight and sound within two minutes. He/she will not be permitted to participate in his/her teams' next two played games/matches. Based upon the incident and the severity of the infractions, a player may be suspended for a longer period of time. Ejected players may not return to the area of play until the end of the suspended period. Any player making an attempt to strike an official or another participant will be eliminated from playing for the remainder of the match and sports program at SJAFB (at the discretion of the Athletic Director and 4th Force Support Commander). Persistent, prolonged arguments during, before, or after the game could result in prolonged suspension. Players and coaches are reminded that their conduct after a match has been completed is equally as important as their conduct during the match. Unsportsmanlike conduct will not be tolerated. Failure to maintain good sportsmanlike conduct after a match has been completed will also be grounds for player/coach suspension.

**V. PLAYER'S POOL:** Player's pool is set up to allow people wishing to play, but do not have a squadron participating in the season, to go on a list and be pulled by another squadron who needs more people to fill a team. Organizations desiring players must request players from the pool in writing. This list is not to be used in stacking teams or picking certain names off from it; **IT IS ON A FIRST COME FIRST SERVE** basis. If you wish to be placed on the player's pool list and your team **does not** already have a team participating in the season, a LOI will need to be signed and turned in with non-participation checked off. This will allow your name to be released into the pool. If a squadron has two teams participating in the same sport, that squadron will not be able to draw any names from the players pool list (i.e. EMS/AMMO & EMS/AGE).

**VI. COMBINING SQUADRONS:** The following are the procedures when combining squadrons for an intramural team: The squadrons combining must have no more than 100 combined personnel. The squadrons must be combined **before** the coaches meeting, the issue will be addressed during the coaches meeting and all other squadrons must agree on the combination. Commanders Trophy points will be equally split between the squadrons combined. **A memo for record from both the combining squadrons' Commanders MUST be submitted stating they have permission to participate together. A memo from the Flight Chiefs, First Sergeants or otherwise will not be accepted**

**VII. ROSTERS:** COACHES MUST SUBMIT THEIR ROSTER TO THE SPORTS DIRECTOR NO LATER THAN 1600 THE DAY OF THEIR FIRST GAME. During the regular season, **additional players must be on the roster no later than 1600 the day of game.** No additions to the roster will be made after 75% of the season has been completed, unless newly assigned to the unit or a major deployment has come up. Players cannot be added after the regular season to participate during the play-offs. As a minimum, both the coaches and assistant coaches, squadron and league (if applicable) assigned to, duty and home telephone numbers of coaches and assistant coaches and duty telephone numbers of players need to be identified on the roster. **If a team has included dependents and/or retirees, a copy of their ID cards MUST be turned in along with the roster.** If a squadron has two teams, they may not interchange players. Players who are transferred from one unit to another during the season may play for either their old unit or the new unit. They cannot play for their new unit prior to the transfer effective date. Subsequent to their transfer effective date, they may play for either team, but once they have made their choice and played for one team, they cannot play for the other. In no event may the gaining squadron pick up a player transferred from another squadron after completion of 75% of either team's games.

**VIII. LEAGUES and SCHEDULES:** No league competition will be scheduled unless a minimum of six teams are entered in any given sport. Organizations may enter more than one team. Ladies leagues programs are not restricted by the six-team entry rule. If more than three teams, but less than six, desire to enter an intramural program, then a single round robin tournament will be conducted to determine the base champion. Schedules will be issued for the purpose of distribution amongst your players. The sports staff will contact **only** the coach (or assistant coach if need be) about any issues dealing with the schedule. **If the status of the head or assistant coach changes (i.e. Leave, TDY, PCS, deployment,**

removed from position, transferred, etc.), please contact the sports staff immediately so our files can be updated and information can be sent to the appropriate personnel.

**IX. GAME TIME:** Game/Match time is forfeit time. Forfeit points will be as follows: Flag football, 6; Volleyball, 2; Softball, 7; Basketball, 2. If a travesty or farce is being made of the game for any number of reasons, the officials may make the decision not specifically covered in the rules, to end the game at that point. (5 minute overtime)

**X. TEAM FORFEITS:** Any team that forfeits two consecutive games/matches or three games/matches during the season will be dropped from the league. If both teams fail to show it will be a double forfeit. Teams will be allowed to continue with one less player than they started with in case of injury or duty commitment. This does not include **ejection**. In this case a forfeit will be awarded. If two sets are forfeited, the entire game/match will be forfeited. An official may declare any contest forfeited for reasons of gross unsportsmanlike conduct.

If a team drops out of the league, all games will be counted in the final standings as played. All remaining games will be credited as wins for its opponents. If a team is dropped prior to playing at least half of its scheduled games, members still desiring to play will be placed in the player's pool. **If a team drops out after playing half of its games, members will be ineligible for further competition.**

**XI. POSTPONEMENT:** Postponement of games/matches will only be granted when duty commitment warrants and a **minimum 40%** of the teams' roster is involved in the commitment. Requests for postponement must be done on official letterhead and signed by the squadron commander stating the reasons for postponement. All requests must be made **NLT 24 hours before** the scheduled game/matches to the Athletic Director and Sports Director for approval. This gives the opposing team time to inform their team and notification of umpires. Requests **do not** mean automatic approvals. In case the unit is called out the day of the game/match, the coach must notify the Athletic Director or Sports Director by phone immediately, and submit the required letter NLT 1200 hours the following day. Postponed games will be rescheduled at the earliest possible date. The Fitness Center Staff may postpone any games deemed necessary or in the best interest of the athletic program. **NO REQUESTS FOR POSTPONMENTS DURING PLAYOFFS WILL BE ACCEPTED.**

**FAILURE TO MEET THESE REQUIREMENTS WILL RESULT IN FORFEIT OF THE GAME**

**Games will not be postponed or rescheduled for unit/squadron social functions including retirement ceremonies.**

**XII. PROTESTS:** The coach/team captain must submit his/her protest in writing to either the Athletic Director or Sports Director **NLT 1200 hours the next duty day**. Protests must list the appropriate rule and all pertinent facts, please be specific. The Athletic Director's decision will be final in settling all disputes. All protests must be logged with the referee at the time the incident occurs. The officials will not allow the resumption of play until both teams' coaches/captains are informed the game/match is being played under protest. The

clock will be stopped during the recording period. A protest involving an official's misinterpretation of a rule is acceptable; however, judgment calls cannot be protested. Games replayed as a result of a protest will be played from the point of protest, with the same players and officials participating, if at all possible. A new player will not be added on the roster for replayed games unless necessary to field a team.

**XIII. EJECTIONS:** Intramural participants are responsible for maintaining the highest standards of behavior and discipline. If an individual is ejected from the game/match for unsportsmanlike conduct, he/she must leave the Fitness Center **and** playing area within two minutes. Failure to do so will result in a team forfeit. After being ejected, he/she will not be allowed to play for the remaining of the game/match from which they are ejected as well as the next (2) two played games/matches. If the playoff/championship game/match is the next played game/match he/she will not be allowed to play. Ejected players may not return to the Fitness Center until the end of the suspended period. Anyone who willfully or intentionally strikes or pushes any participant or official will be suspended; length of suspension will be recommended by the Athletic Director and acted upon by the 4th Mission Support Group Commander. In addition to ejection/suspension, one may also be subject to penalties under NC State law. See also section XXVII OFFICIALS for more details.

**XIV. POSTSEASON STANDINGS and PLAYOFFS:** Any team with a .500 or better record will qualify for the playoffs regardless of their standing within the league. In the event of a tie in league standings, the team that won both games/matches during the regular season will be positioned ahead of the losing team. If both teams split their games/matches during the regular season, the point differential between the teams involved will be used to determine the higher position. A single or double elimination tournament will be held at the discretion of the Athletic Director and Sports Director to determine a base champion. Tournaments and championship playoffs will be governed by the by-laws of each individual sport.

**XV. AWARDS:** The regular season League and Base Champions will receive individual and team trophies. **Individual awards will not exceed sixteen per team.** Runners-up for both League and Base will receive a team trophy.

**XVI. UNIFORM:** The following items are permitted:

**Shoes:** Non-marking tennis shoes or athletic official's shoes only.

**Pants:** Long length sweat pants, gym shorts or tennis shorts. Game/Match officials will pass judgment on pants that are deemed questionable.

**Shirts:** Multi-purpose athletic top and numbered T-shirts are acceptable. The numbers must appear on the front of the jersey/shirt. Shirts must be tucked inside the shorts or pants during game/match time and worn above the hips.

**Outerwear may not have pockets.** PARTICIPANTS CANNOT TAPE POCKETS under any circumstances for any sport. Any taping of the pockets will result in a forfeit for their team.

**XVII. BLOOD RULES:** If a player is bleeding he/she must leave the game/match and have the bleeding stopped before continuing. If this can be done in a reasonable amount of

time no substitute is required. A player who is bleeding and must leave the game/match may return without penalty after the bleeding has stopped if done in a reasonable amount of time.

**XVIII. ALCOHOLIC BEVERAGE AND TOBACCO:** No alcoholic beverages products are allowed inside the playing area, this includes dugouts. No alcoholic beverages may be consumed prior to game time. Smoking is not permitted on the playing field or in the fans bleachers. Individuals desiring to smoke must depart the area far enough (25 feet) as nor to bother any other person with second hand smoke.

**XIX. PRE-SEASON BY-LAW CHANGES & REQUESTS/SUGGETSIONS:** Any requests a team may have (i.e. play on certain nights of the week because of school commitments) can be submitted in writing within 24 hours of the coaches meeting. We will take all requests and suggestions into consideration but cannot guarantee we can honor them. Please make sure your requests are reasonable and with an explanation of why you are submitting the idea. We cannot accept these specific requests after the time limit provided has expired.

**XX. SPECTATORS:** All spectators will be required to remain in the spectators' section of the bleachers, separate from the players' area.

**XXI. CHILDREN:** Children must be supervised at all times by an adult. This includes smaller children being chaperoned when using the restroom inside the facility. Horseplay will not be tolerated in the facility or at the ball fields. Children under the age of 13 are not allowed in the weight and cardio rooms at any time and must always be directly supervised; children 14 and 15 years of age must be under direct supervision at all times while in those areas. If a situation occurs, the game/match will be stopped and the responsible parents/guardians team(s) will forfeit.

**All intramural sports events will be governed by corresponding national rules and local by-laws. The Athletic Director reserves the right to change or alter any of the above statements with the best interest of all concerned. Any changes will be placed in writing and made available to all team captains. The Athletic Director and the Sports Director will have the final word on any events not covered in the By-Laws, OI's, or AF Publications.**

Edward Hood  
Athletic Director